FIRST Tech Challenge

October 2023 Intro, Robot Hardware, CENTERSTAGE







Welcome

Schedule

Saturday 9:00 - 4:00 Lunch at noon

Sunday 9:00 - 4:00 Lunch at noon







Agenda

Saturday Morning - Introductions, What is *FIRST*?, Robot Resources, CENTRESTAGE game

Saturday Afternoon - FTC Events, Portfolios, Team Stuff

Sunday Morning - Wiring, Coding, Vision Portal

Sunday Afternoon - Advanced Programming or

FIRST Software, Q&A,





Agenda

- Introductions
- What is FIRST? What is FIRST Tech Challenge?
 What is Gracious Professionalism?
- Robot Parts and Resources
- CENTRESTAGE Game





Introductions

- Name, School, What do you teach or what is your favourite subject?
- Do you have any experience with robots?
- What's something you are hoping to get out of this weekend?











The mission of FIRST is to encourage young people to become the science and technology leaders of tomorrow.







Students learn:







Students learn:

- STEM Skills (Programming, CAD, ...)
- Leadership
- Budgeting
- Marketing
- Time Management
- Talking to people
- Capturing and presenting ideas
- Failure is a great way to learn
- Respect your opponents
- Teamwork!







Gracious Professionalism

Encourages high quality work, emphasizes the value of others, and respects individuals and the community. Competition is definitely part of GP!



FEELINGS

KNOWLEDGE





What is FIRST Tech Challenge?







What is FIRST Tech Challenge?

- up to 15 students
- grades 7-12
- design, build and program robot
- compete in matches
- Judging at Tournaments
- Engineering Portfolio
- Reusable Robot Kit
- Make your own robot parts
- Fundraising and Team Branding,
- Community Outreach



Have fun!











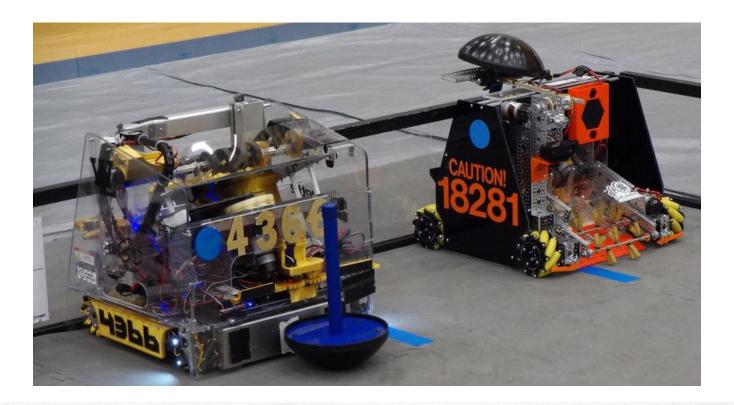
Robots

- Robot Rules in Chapter 7 of Game Manual Part 1
- Allowed Parts
- Robot Building Resources





Robot Rules in Chapter 7 of Game Manual Part 1







Robot Rules in Chapter 7 of Game Manual Part 1

- 18" sizing cube
- limits on electronics and power source
- most hardware is allowed
- Team number
- safe wiring (no risk of entanglement)
- nothing that detaches from the robot
- nothing that damages the field





Allowed Parts









Allowed Parts

- reusable Robot Kit (Tetrix, REV, goBILDA, Studica, AndyMark, ...)
- Locally sourced parts
- 3D printed
- Machined parts
- plastic, cardboard, elastics, surgical tubing, ...

FIRST BC workshop on Looking Beyond the Kit of Parts

https://www.youtube.com/watch?v=XJhvHT1RoUE&list=PLIBrpYHdy1Jqt1GeZRJWE40N1G1NkYJFg&index=4











Building Resources





Building Resources

Game Manual 0 (wiki for FTC written by teams)

https://gm0.org/en/latest/index.html

FTC Tech Tips

FIRST Tech Challenge Tech Tips — FIRST Tech Challenge Docs 0.2 documentation (firstinspires.org)

Supplier Websites and Videos

Tetrix - https://video.pitsco.com/default.aspx?gID=73

REV - https://www.revrobotics.com/resources/

AndyMark - https://www.youtube.com/results?search_query=andymark+centerstage





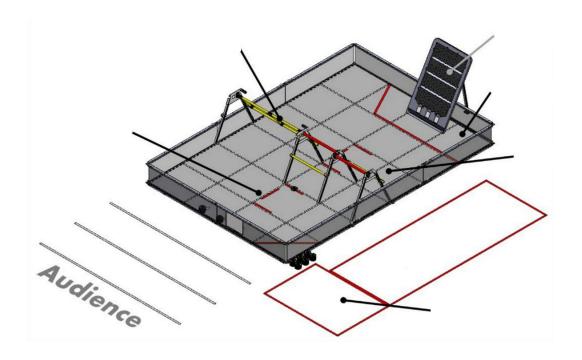
CENTERSTAGE







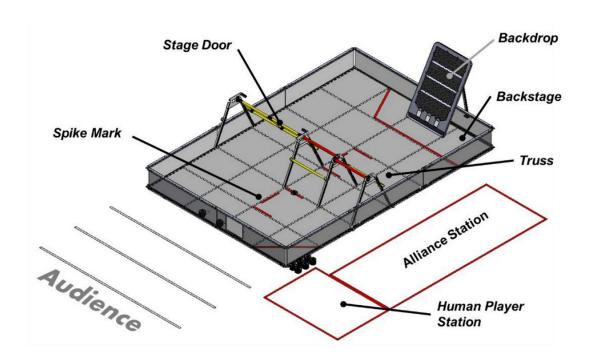
Remote Field







Remote Field







CENTERSTAGE Autonomous





CENTERSTAGE Autonomous

Navigating:	
Parked In Alliance Backstage:	5 points
Randomization Tasks based on white Pixel:	
Purple Pixel in Spike Mark location:	10 points
Yellow Pixel in correct column on Backdrop:	10 points
Randomization Tasks based on Team Art:	
Purple Pixel in Spike Mark location:	20 points
Yellow Pixel in correct column on Backdrop:	20 points
Pixels:	
Placed in Backstage:	3 points
Placed on Backdrop:	5 points





CENTERSTAGE Tele-op





CENTERSTAGE Tele-op

Pixels:

Bonus:





CENTERSTAGE End Game





CENTERSTAGE End Game

Robot location:

Hanging from Rigging:	20 points
Parked in Backstage:	5 points

Drones:

Zone 1:	30 points
Zone 2:	20 points
Zone 3:	10 points





CENTERSTAGE Resources

Game Manual Part 2

https://firstinspiresst01.blob.core.windows.net/first-in-show-ftc/game-manual-part-2-remote.pdf

FTC Q & A

https://ftc-qa.firstinspires.org/

Game Play Webinars

CENTERSTAGE presented by RTX Season Team Webinars - YouTube





Good Luck this Season!

